



Convocatoria de Revisión de Portafolios Marvel Comics CONQUE 2018

CONVOCATORIA

El día sábado **5 de mayo, Rickey Purdín Gerente de Relaciones de Talento de Marvel Comics**, revisará portafolios en las instalaciones del Querétaro Centro de Congresos (QCC) como parte de las actividades de CONQUE 2018.

La intención de esta revisión de portafolios es encontrar artistas con el nivel profesional necesario para sumarse a Marvel Comics. Esta revisión es **exclusiva** para dibujantes (no coloristas, no escritores, no entintadores).

Las páginas deberán ser realizadas de forma tradicional (dibujadas a mano en papel), ya que si resultas seleccionado tendrás que llevarlas contigo el día de revisión de portafolio.

No se aceptarán trabajos digitales.

A petición del representante de la editorial, se realizará una selección previa de material, la cual correrá a cargo de un Comité de Preselección conformado por artistas profesionales.

Se elegirán a los artistas que cumplan con los requisitos necesarios para llevar a cabo la revisión de portafolio.

La decisión de este Comité es inapelable.

PROCEDIMIENTO DE PARTICIPACIÓN (Preselección)

Realiza todas las páginas del guión de acuerdo a los siguientes lineamientos:

- Dibuja el argumento en cartulina opalina (o similar) de **28x44 cm.**
- Escanea tus páginas a tamaño real en **grayscale (gama de grises) a 150 dpi en formato jpg.**
- Abre una cuenta de mail con un **seudónimo** (usa algún sitio de mails gratuito, Google, Hotmail o Yahoo).
- Envía en un archivo comprimido tus páginas a **portafolio@conque.mx**
- Agrega un texto con los siguientes datos:
 - **Seudónimo ***
 - Edad
 - Lugar de residencia
 - Número de páginas realizadas
 - Email de contacto del **seudónimo**

* Es indispensable el uso de seudónimo para revisar tu material.

NO SE REVISARÁ MATERIAL PARA PRESELECCIÓN A QUIENES DEN SU NOMBRE REAL, esto con fines de conservar la imparcialidad del Comité de Preselección. Te recomendamos tengas especial cuidado a la hora de crear tu cuenta de mail.

Espera un email de confirmación para asegurar que ya tenemos tu material.

Tienes hasta las **23:59 hrs. del 16 de abril 2018** para mandar tus páginas al Comité de Preselección.

Cualquier material entregado después de la hora y el día señalado no será revisado y se eliminará de inmediato.

Quedarán descalificados aquellos trabajos que NO sean las páginas y los personajes que aparecen en el documento otorgado en conque.mx/portafolio

Deben entregarse **TODAS LAS PÁGINAS** de las que consta el guión. Será eliminado de la selección, de forma inmediata, sin pasar a preselección, la persona que entregue menos páginas.

El día **20 de abril de 2018** se enviará un email a los seleccionados para la revisión de portafolios con Rickey Purdin, donde se les dará una clave de acceso y se les pedirá su nombre real y datos generales.

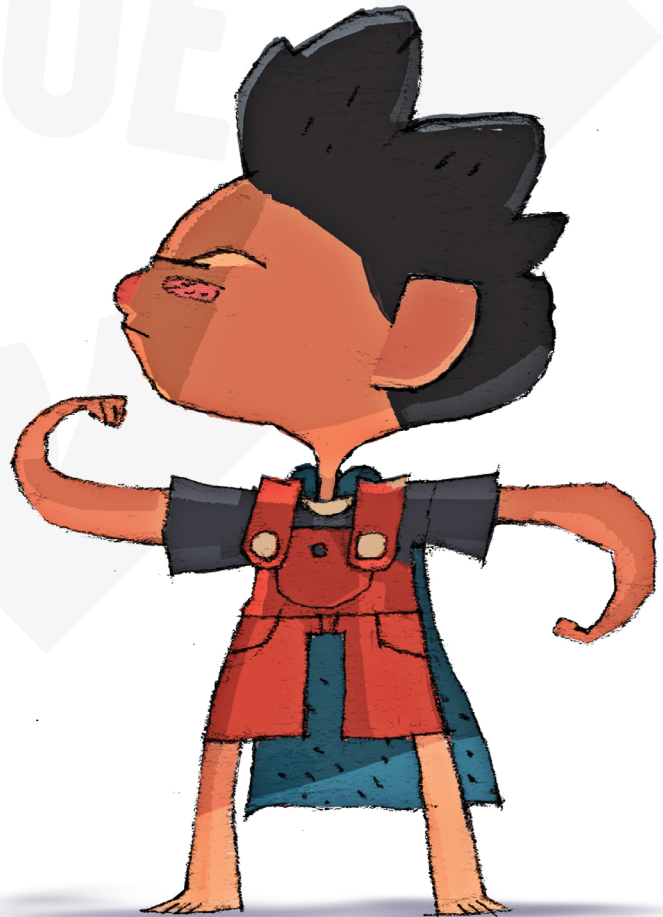
Los seleccionados deberán presentarse en el día, lugar y hora señalada para revisión, con su clave de acceso, identificación oficial y las páginas hechas para esta convocatoria.

NO SE PERMITIRÁ LA ENTRADA SIN CLAVE DE ACCESO E IDENTIFICACIÓN OFICIAL.

Se les recuerda que en caso de ser seleccionados, consideren esto como una entrevista de trabajo.

A continuación el guión muestra para participar. Marvel Comics entrega sus guiones en inglés por lo que deben respetarse los textos en este idioma.

CONQUE



Este guión y los personajes que aparecen en él son propiedad de Marvel Comics.
Queda prohibido el uso para fines distintos a los establecidos en esta convocatoria.

GUIÓN:

THE PUNISHER SAMPLE SCRIPT

PAGE 1

Panel 1

Inside an old waterfront warehouse in Brooklyn. Olaf (feel free to design yourself) sits at his desk cleaning his gun. It's old as hell and means a lot to him. Behind him are monitors that show a drug operation. The same one Punisher hits at the end of this page.

Panel 2

Lloyd and Luther Luckett are twin muscle. Hulking guys in nice suits who look like they have seen a lot of fights – and won all of them. They stand (kind of awkwardly?) in the door, like Olaf hasn't told them to sit so they've just been standing there this whole time. Dudes think they're clever. (Spoiler: they're not.)

Lloyd

I can't tell which is older, you or your gun.

Luther

You both look old as hell.

Panel 3

On Olaf's exasperated face. He is visibly annoyed, but doesn't take his eyes off his gun. He doesn't like wasting breath on this guy.

OLAF

A gun this old and seen as much action as this one has, if it's still around there's only one thing you know for sure: it works.

(beat)

So treat it with a little respect, or you might find yourself on the wrong end of it.

Panel 4

Back to the Lucketts. They're two stupid guys with stupid grins and probably awful taste in sunglasses. They lean, smirking in the doorway, Luther holding up his ridiculous-looking blinged-out handgun. He thinks he is cool but ugh, he just sucks so much!! When Olaf kills him the readers should be like "Yeah, right on!"

LUTHER

See, I get a new one every few months. Don't want to get caught looking foolish, yo.

LLOYD

My bro has impeccable taste in firearms. Firearms and &\$%#.

LUTHER

How long's it been since you've gotten some &\$%#, old man? Probably as long as it's been since you got a new gun, you grizzled piece of--

Panel 5

SUDDENLY!!! An explosion!!!! Pull back for this last shot, through a window overlooking the warehouse floor. We see the Lucketts and Olaf through the glass, looking at where the noise came from/the camera. If this

was a kung fu movie we'd do one of those ultra-fast zoom outs. Some smoke, debris, maybe little burnt flecks of paper floating through the air to indicate the explosion...

SFX

BAM!!!

PAGE 2

Panel 1

A look at one of the monitors in Olaf's office. We see a grainy Punisher coming through the smoke into the factory, guns blazing. We're still not getting a good luck at him.

LLOYD

Who the \$#%@ is that?!

Panel 2

Reverse to show Olaf, his expression one of grim surprise.

OLAF

\$#%@ me.

(beat)

It's Frank Castle.

Panel 3

Back to the monitors. Punisher, still obscured, shoots a dude in the chest.

Panel 4

Luther, freaking out, gets on the intercom in the office.

LUCKETT

KILL HIM!

Panel 5

Same as panel 3, but we're not looking through the monitors anymore. We're on the warehouse floor with Punisher, still obscured, as he turns and shoots a guy in the head. Gory as we can afford! HEAD SHOT!!!

LUTHER (over intercom)

KILL HIM AT ALL COSTS!!

SFX

BAM!!

Panel 6

Olaf looks at the monitors with part resignation, part awe. He knows the score.

OLAF

You can't kill Frank Castle...

PAGE 3

SPLASH PAGE!!!

BIG REVEAL OF FRANK CASTLE – THE PUNISHER. In each hand is a massive gun, and he is reigning carnage down on

a room full of hopeless assholes. He looks like death had a goddamn nightmare.

OLAF (caption)

...He's already dead.

PAGE 4

Panel 1

Punisher blasts his way through some drug goons on the floor. Boxes of EMC, the drug they are packaging, are thrown around, some bags burst open- the stuff is like red cocaine, in red bricks. This is essentially a distribution center, so there are long heavy wooden tables where the drug is being processed and packaged. There are palettes of this stuff everywhere.

SFX

BLAM BLAM BLAM

Panel 2

Turning a corner, he smashes a guy's head into one of the drug palettes. He's going through these guys like a warm knife through butter. The ones he hasn't killed yet are scrambling to get away...

SFX

SMASH

Panel 3

...Except these two scrawny lookin' dudes a ways off from Frank open one of the red bricks. One of them has horribly bad teeth (TEEF), the other has a tattoo on his face (TATT).

SFX (OP)

BAM BAM

TEEF

C'mon man, hurry up! He's coming this way!

Panel 4

The one with the tattoo smashes his face into the brick, getting red shit all over the lower half of his face. The other waits impatiently.

TEEF

How is it, man? You feelin' it yet?

Panel 5

Tatt, eyes now super dilated and crazy, walking towards Punisher, red shit all over his face. Teef is in the background, his face buried in the red brick. (If we see Punisher, his attention is focused somewhere else, shooting someone probably.)

TATT (breathing heavy)

OH YEAH.

(beat)

Hnnnnfffff

(beat)

I'M FEELIN' IT.

Panel 6

Tatt eyes a huge table where they were working.

PAGE 5

Panel 1

On Punisher as he turns to see a huge table flying through the air at him. He wasn't really expecting this.

PUNISHER!

Panel 2

He ducks and the table crashes right behind him--

SFX

CRASH

Panel 3

--but Teef is on him just as quickly. Punisher shoots Teef in the chest, point blank.

SFX

BANG

TEEF

HHHHHAAAAH!

Panel 4

Close on Teef – maybe a Punisher's eye view? He doesn't do much other than spit out some nasty blood through his rotten mouth, ew. It looks like it doesn't even phase him, he is... is he smiling? We can't tell, his face is too crazy.

Panel 5

Teef, despite his fatal injury, is still going strong. (What a trooper!) He has picked Frank up and tossed him like a ragdoll. In being tossed, Frank loses his gun.

FIN DEL GUIÓN